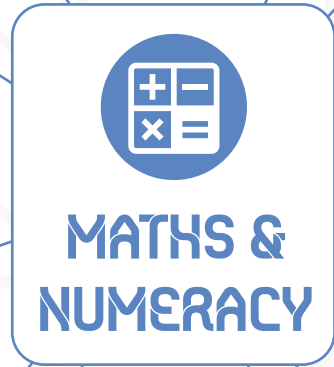




# LEARNING THROUGH FOOTBALL

## OFF THE PITCH AND INTO THE CLASSROOM



Simple MNU presentations/displays using, e.g.;

- Tournament wins
- Tournament appearances
- Goals scored at tournament
- Stadium capacities
- Scotland National Team statistics

Number and number processes- MNU - 02a  
Data and analysis - MTH -21a

Using dates and times of matches and kick offs, create a UEFA European Championship 2020 tournament calendar.

Time - MNU -10b



Use scale to build models of EURO 2020 host stadia/dimensions of football pitches around the country/continent.

Angle, symmetry and transformation - MTH -17d

Craft, Design, Engineering and Graphics TCH -09a



Travelling fans. How much would it cost to travel between host cities? Maybe a budget challenge.

Money - MNU -09a, -09b

Calculate travel time between EURO 2020 host cities.

Time - MNU -10c

Use results from previous UEFA European Championship tournaments to work out and correctly arrange final group standings.

Number and number processes- MNU -03a

Use match stats and/or graphics used in TV coverage to complete missing information.

Estimation and rounding - MNU -01a

Fractions, decimal fractions and percentages - MNU -07a

Data and analysis - MNU -20a

Based on tournament build up (qualifying), what are teams' chances of progressing? Reasoning could be based on: number of goals scored, numbers of chances created, numbers of goals conceded, average percentage of possession etc.

Ideas of chances and uncertainty - MNU -22a



Gathering stats/data to profile/scout a team.

Mathematics - MTH -12a

Data and analysis - MNU -20a, -20b

Consider travelling time between venues as part of EURO 2020, create a travel timetable for teams and fans.

Time - MNU -10a